

OPEN ME!

TM



INSTRUCTION MANUAL



GAME OVERVIEW



OPEN YOUR MIND! OPEN ME!



Opening boxes is the aim of this game! Boxes will appear wherever you point the rear camera, and it's up to you to keep on opening them! Collect the reward contained inside each box to proceed to the next one!

OPEN ME! is an augmented reality game that uses the PlayStation®Vita system's camera function to read special markers or other distinctive points.





BASIC CONTROLS

The Three Basics!

To open the boxes that appear before you, you'll need to overcome all sorts of never-before-seen tricks and puzzles that will push your abilities to the limit!

1. Get Close to the Box!
2. Take a Step Back!
3. Check the Back!

Bear these three basics in mind when you get stuck. They may help you find another way to open a box!

A New Gaming Experience

OPEN ME!

The Three Basics!

① Get Close to the Box!

Get close to the box in order to touch it and find hints.

③ Check the Back!

There might be all sorts of things hidden at the back of the box that can't be seen from the front! Be sure to take a look at the back side if you get stuck!

② Take a Step Back!

Stepping away from the box allows you to see the bigger picture, and may lead to useful new discoveries!

Touching, flicking, holding, multi-point touching, and more...
Each box is opened using a variety of controls. Put your insight to good use!




PLAYING WITHOUT MARKER

This game can be played without a special marker.

When Playing Without a Marker

Select “No Marker” to start the game. Place patterns and objects with distinctive colors or shapes around you as you play. This makes detection easier.

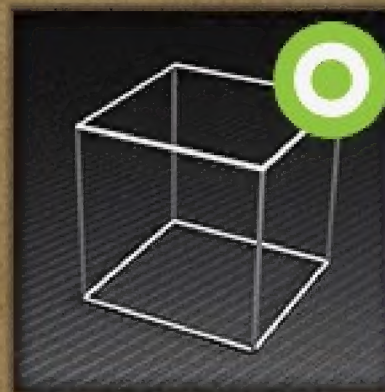
How the Box Should be Displayed

When displayed correctly, the box should lay flat on the surface. If the box appears to be leaning unnaturally on one of its sides, tap the touchscreen or press  to re-detect the box.

Tips for Better Markerless AR Play



Spread a newspaper, pamphlet, or other piece of paper covered in writing or patterns on a table top. Move in between 5-20 inches to make the detection easier.






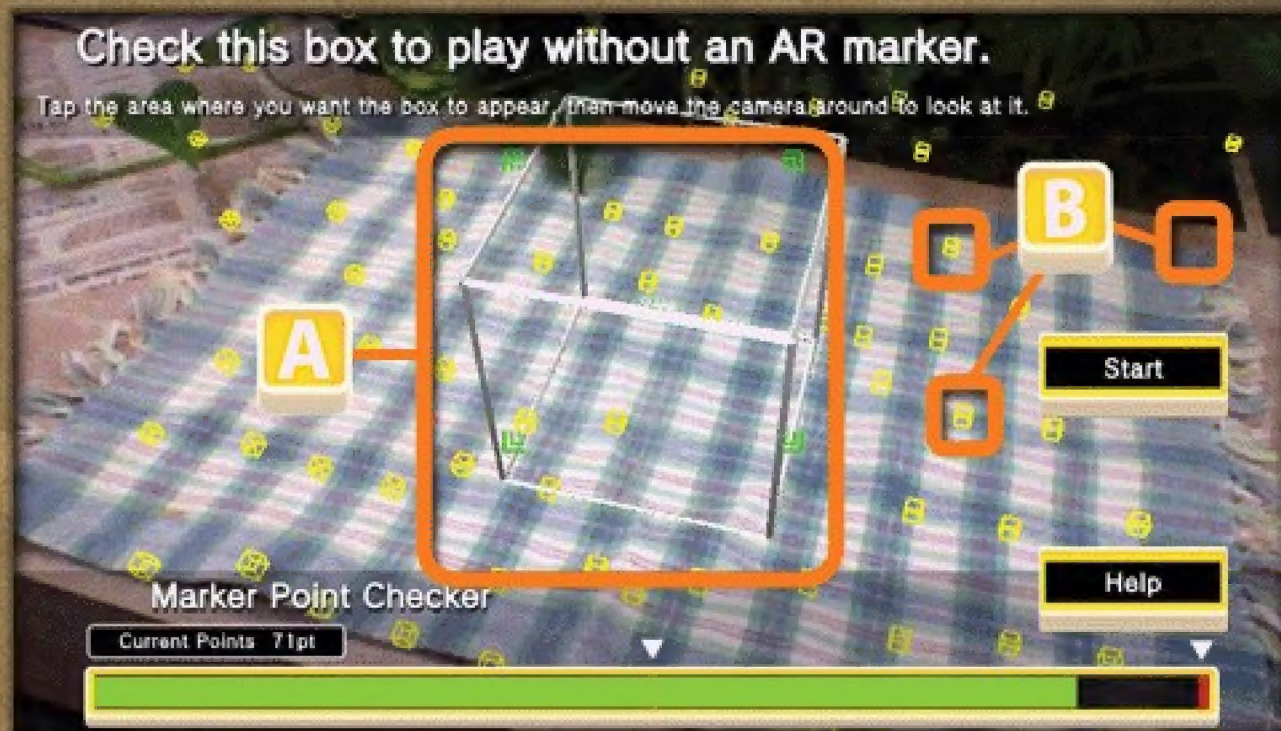
PLAYING WITHOUT MARKER CONT.

When Playing Without a Marker

Point the camera at a flat surface, and check that the box size guidelines appear correctly. You'll need to exceed the minimum number of Marker Points in order to play.

* The size can be adjusted by varying the distance between the camera and the play area. If the size guidelines fit within the palm of your hand (approx. 4-6 inches), then the play area is suitable for markerless play.

If detection fails, try returning the camera to its original angle, or pressing .



Size Guidelines



Marker Points



PLAYING WITH A MARKER

Either an AR play card or a specially designed marker, available on the *OPEN ME!* game page, can be used.

Marker Types

Please visit the *OPEN ME!* Game Page for more details:

<http://us.playstation.com/psvita/games-and-media/psv-open-me.html>



Original AR Marker



AR Play Cards



ADVICE FOR PLAYING

The Play Area

Be sure to play on a flat surface that does not reflect light.



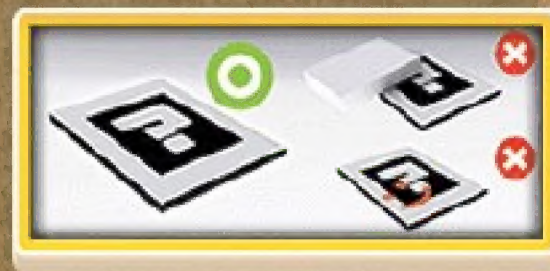
Do not fold the marker.



If your surroundings are too dark, the rear camera may not be able to detect the play area or the marker.



Do not hold stand too close to the marker, or too far away from it.




Do not place anything between the rear camera and the marker. Do not write or draw on the marker.



ADVICE FOR PLAYING CONT.

Control Method

Move the PlayStation®Vita system around in order to find the perfect angle. The marker and play area are easier to detect if you point the camera at them from the front.

If detection fails, try returning the camera to its original angle, or pressing .



Other Precautions

Be aware of your surroundings while playing, and ensure you don't bump into any objects or other people. Take care not to drop the PlayStation®Vita system. Be considerate of other people while playing.



THE GAME SCREEN

Displayed On-Screen



A This is the box you are attempting to open. Boxes generally react when touched. Certain boxes require you to do things other than touching in order to open them.

B This is the pause icon. Touching this icon brings up the Pause Menu.

C This indicates the number of injuries you've sustained. Some boxes come fitted with traps that will injure your fingers...

Your game is over if you injure all ten of your digits. Some boxes also have time limits or other conditions that must be met in order to avoid the dreaded game over screen!





THE MAIN MENU

Open Points are earned by opening boxes. Rankings are based on these points. They may also come in handy when future additional content is released.



A Single Player

B Multiplayer

C Rankings

D Inbox

E The Final Box

F Challenge Boxes

G Options
(Change sound volume
and view save data.)

H PlayStation@Store
(Connect to the
PlayStation@Store to
download additional
content.)



SINGLE PLAYER MODE



Touch SINGLE PLAYER and the Area Selection Screen will be displayed. Flick to the right and left to move between areas. Once you've selected an area, you'll be taken to the Box Selection Screen.

Area Selection Screen



Box Selection Screen





SINGLE PLAYER MODE CONT.



After you've selected a box, it's time to choose whether you want to play with an "AR Marker," or with "No Marker."

Tricky Wooden Crate



AR marker

No AR marker

Top Rank



Best Time
00:08

			
	888	888	88:88
	888	888	88:88
	888	888	88:88

Once you've selected "AR Marker" or "No Marker," the game will begin.



MULTIPLAYER MODE

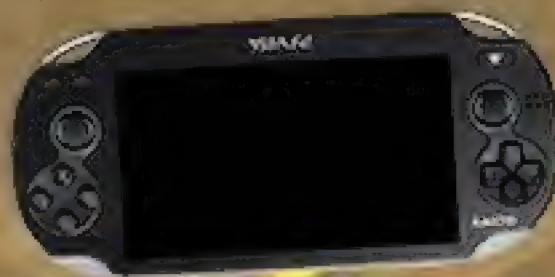


Multiplayer games can be played using ad hoc mode.

To play multiplayer games, you will need two PlayStation®Vita systems with *OPEN ME!* installed on them.

Touch MULTIPLAYER and you'll be given the option to become a host or a guest. If you choose to be a host, you will be given the opportunity to select a box.

If you are a guest, simply wait until the name of the host you wish to play with, or the name of the box you wish to open, appears on your list. Once the name you've been waiting for appears on your list, touch it to start playing a multiplayer game.



Host's Screen



Guest's Screen





MULTIPLAYER MODE CONT.

Advice for Using Ad Hoc Mode



1. Select SETTINGS from the home screen, and make sure there is no checkmark in the FLIGHT MODE checkbox. This checkbox must remain unchecked until you have finished using ad hoc mode. If, however you are in an aircraft or other location where the transmission of radio waves is not permitted, please check this checkbox and refrain from using all wireless features.
2. Select SETTINGS -> NETWORK -> WI-FI SETTINGS, and make sure that all players have set their AD HOC MODE CHANNEL to AUTOMATIC. If you are having trouble connecting with the "Automatic" setting, all players should try manually inputting the same channel number, either 1ch, 6ch, or 11ch.
3. When you are using ad hoc mode, please ensure that all players' PlayStation®Vita systems are within 40 in of each other.



THE INBOX

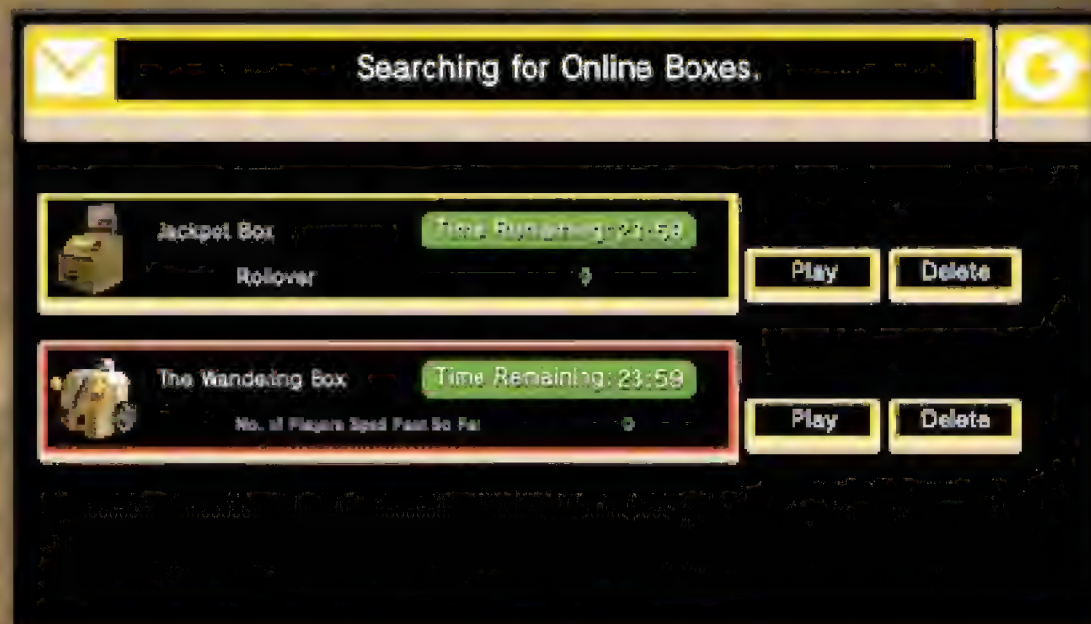
Get Boxes Delivered!



Connect to the PlayStation®Network, and rare and exciting boxes will occasionally be delivered to your Inbox!

These are boxes that other players have failed to open, and may contain Open Points that have been spent trying to open them! Open these boxes and cash in on an Open Point jackpot!

Please note, however, that you can only attempt to open each box for a limited period after it has landed in your Inbox, so be sure to try tackling these boxes right away!



*Challenge Boxes can be played from this screen.



CHALLENGE BOX

*Challenge Boxes can be disabled using the PlayStation®Vita system's parental control restrictions.

Sending a Challenge Box

Build customized boxes and send them to your friends!

1. CUSTOMIZE

Use your devices to customize the trap setup on your Challenge Box. The devices you own will increase in number and complexity as your level increases. Keep sending and receiving boxes, increase your level, and become an OPEN ME! Master!

2. TAKE A PHOTO AND SEND YOUR BOX

Once you've finished customizing your box, you need to take a photo. This photo will be the reward for anyone who opens your box. Try and imagine how your friends will feel when they open your box, and take a photo that will put a smile on their face!

3. WAIT FOR A RESPONSE

Each Challenge Box you send must be opened within 24 hours, so sit tight and wait to see how your box went down! If you want to play a Challenge Box you have received from a friend, you can find them in your Inbox.

*Challenge Boxes can be sent once a day, and can be sent to a maximum of 10 friends at once.

*Please be considerate when taking photos, and do not take photos that will cause offense or distress to others.



CHALLENGE BOX CONT.

Customizing a Box

Use devices to customize the trap setup on your Challenge Box.



SLOTS A, B, AND C

Drag and drop a device to place it in slot A, B, or C.



SWITCHES

The basic rule of box-building is that you must have one switch in all three slots. The box will open when all three of these switches are pressed.



TRAPS

Traps are devices designed to prevent switches from being pressed by snapping at a would-be box opener's fingers. You can place as many traps as you like, wherever you like, as long as they fit in the slots. As your level increases, you'll gain access to even more powerful devices!





RANKINGS

There are two different rankings.

Two Types of Rankings



The Open Point Rankings are based on the number of Open Points you have acquired.

Acquire more Points by opening the boxes that arrive in your Inbox, and aim to become number one!



Clear Time Rankings are only visible to those who have completed the single player mode. These rankings show the total time it took each player to complete the single player mode.

*** Only those who've bought the "Full Package" version, or who've bought all the additional packs are able to complete single player mode.**



Ranking Boards



Open Point Rankings



Clear Time Rankings



BOXES IN THE TRIAL PACK AND ADDITIONAL PURCHASABLE "BOX PACKS"



Boxes in the Trial Pack and Additional Purchasable "Box Packs." There are 9 boxes initially included in the Trial Pack. Open Points can be accumulated by repeatedly opening these boxes. This allows you to take part in the Open Point Rankings.



You can also purchase additional "Box Packs" on the PlayStation®Store. This will allow you to experience some truly astounding box-opening experiences! (51 boxes in total). There's also a special "Final Box" awaiting those who've managed to open all the other boxes!



ADDITIONAL BOX PACKS

There are a total of 13 Box Packs available for purchase.

Downloading from the PlayStation®Store

Select PlayStation®Store from the Main Menu, then select additional content for this title from the additional content frame to purchase and download it.



PACK NO. 1
Master's Box
Steel Box
Six Step Box
Robot Box



PACK NO. 2
Slide Puzzle Box
Brutal Blade Box
Colorful Box
Multimedia Box



PACK NO. 3
Cuckoo Clox
Clasp Box
Stealth Box
Tricky Wooden Crate



PACK NO. 4
Multi-Surveillance Box
Memory Box
Mean Multi-Lid Box
Beat Box



PACK NO. 5
Super Camouflaged Box
Sneaky Steel Box
Slide Puzzle Box+
Four Step Box



ADDITIONAL BOX PACKS CONT.



There are a total of 13 Box Packs available for purchase.



PACK NO. 6
Super Clasp Box
Shuffle Box
Hinged Box
Sci-Fi Box: Type F



PACK NO. 7
Feisty Wooden Crate
Mean Multi-Lid Box
Screw-Top Box
Hidden Switch Box




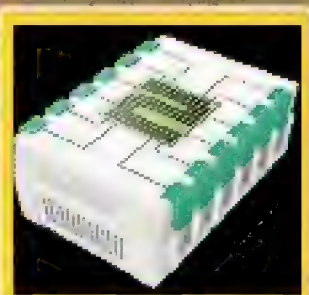
PACK NO. 8
Super Hinged Box
Beastly Blade Box
Toaster Oven Box
Spiky Box



PACK NO. 9
Super-Sneaky Steel Box
Cleaning Box
Boxcar
Slide Puzzle Box++

ADDITIONAL BOX PACKS CONT.

 There are a total of 13 Box Packs available for purchase.



PACK NO. 10
Two Step Box
Color Mixing Box
Drill Box
White Board Box



PACK NO. 11
Wind-Powered Box
Safe
Hidden Switch Box +
Lattice Box



PACK NO. 12
Puzzle Box?
Dice Box
Washing Machine
One Step Box



COLLABORATION PACK
GRAVITY RUSH Box
TOKYO JUNGLE Box
Toro's Box

For more information on this
game please visit

www.playstation.com



PlayStation

WARNING: PHOTSENSITIVITY/EPILEPSY/SEIZURES

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your doctor before playing.

IMMEDIATELY DISCONTINUE use and consult your doctor before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness • eye or muscle twitches • disorientation • any involuntary movement
- altered vision • loss of awareness • seizures or convulsion.

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR DOCTOR.

USE AND HANDLING OF VIDEO GAMES TO REDUCE THE LIKELIHOOD OF A SEIZURE

- Use in a well-lit area and keep as far a way as possible from the screen.
- Avoid prolonged use of the PS Vita system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

SCEA may retire the online portion
of this game at any time.



CONSUMER SERVICE/TECHNICAL SUPPORT LINE

1-800-345-7669

Call this number for technical support, installation or general questions regarding the PS Vita system and its peripherals.

Representatives are available Monday – Saturday 6AM– 8PM
and Sunday 7AM – 6:30 PM Pacific Standard Time.



DISCLOSURE REGARDING USE OF LOCATION DATA

This game interacts with other applications that use location data (such as “near”).

To turn off location data, go to [Settings] > [Location Data].

Software licensed for play on PlayStation®Vita systems in the Americas. Use of this software and the PlayStation® Network is subject to applicable user agreements and privacy policies found at:

www.us.playstation.com/support/useragreements

The Sony Computer Entertainment logo is a trademark of Sony Corporation. "PlayStation", the "PS" family logos and the PS Vita logo are trademarks of Sony Computer Entertainment Inc.

OPEN ME! supports auto-saving. In order to store save data for this game, you will require 5120Kb or more free space on your PS Vita Memory Card.

The content of this instruction manual is correct as of the day of release. Content may be added or changed as a result of future updates.

DynaFont developed by DynaComware.

SmartAR

“SmartAR” is an augmented reality technology, developed by the Sony Corporation, and is a trademark or registered trademark of that company both within Japan and in other countries.

